freeland

Evaluation Form

FREELAND Hackathon

Evaluation procedure

- Criteria 1–5 are scored from the report and the platform summary; criterion 6 is scored at the online pitch.
- Each project is scored independently. The final score is the average of the scores.
- Differences of more than 10 points overall, or more than 4 points on a single criterion, are discussed in a consensus meeting.

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Checklist

Score 0 (missing), 1 (partly) or 2 (fully)

Score 1 (fully disagree) - 5 (fully agree)

1. Environmental monitoring — 10 points

Item	Score (0/1/2)
The place is chosen and the team explains why it needs regeneration.	
At least two types of data were collected (e.g. temperature, noise, air quality, greenery, traffic).	
Measurements were repeated at different times or at several points.	
The measuring procedure is described (instrument, time, who measured).	
The data leads to a conclusion that shapes the proposal.	
Subtotal	/10

2. Use of FREELAND platform tools — 10 points

Item	Score (0/1/2)
At least one chart was made in the Chart Builder.	
The chart is correctly labelled (title, axes, units).	
A 3D scenario of the place was created in the 3D Visualization Studio.	
The 3D scenario shows the current state and the proposed solution.	
Charts and the scenario are used in the argument, not only attached.	
Subtotal	/10

3. Stakeholder engagement — 10 points

Item	Score (1-5)
Relevant stakeholders are identified (residents, local council, city, associations, school…). Stakeholders from outside the school were involved.	
At least one concrete activity with stakeholders took place (survey, interview(s), meeting(s)). Stakeholders' views visibly influenced the proposal.	
Subtotal	/10

4. Quality of the materials submitted— 10 points

Item	Score (0/1/2)
All required sections of the platform are completed.	
The text is clear, concise and without major errors.	
It includes photos of the place and of the work process.	
Visuals are described and connected to the text.	
The materials clearly describe project methodology, data collected and stakeholder engagement.	
Subtotal	/10

5. Sustainability and community engagement plan — 10 points

Item	Score (0/1/2)
The proposal includes activities/events for the community (exhibition, music, readings, workshops…).	
The activities/events are linked to the place and give it a new value.	
There is an outline timeline.	
The resources needed and possible partners/sponsors for the implementation of the urban regeneration plan are listed.	
The team explains how the place will be cared for or used after the Hackathon.	
Subtotal	/10

6. Pitch — 10 points

Item	Score (0/1/2)
The problem and the solution are presented within the time limit (5 minutes).	
The presentation is clear and convincing.	
Data and visuals from the platform are included.	
Several team members take part.	
The team answers the jury's questions with arguments.	
Subtotal	/10

Overall score: _____ / 60